



## LPD 2009-2010 Youth Travel Basketball League Rules:

**Except for specific rules below, IHSA rules apply.**

Divisions: 4/5<sup>th</sup> Grade Boys 16 minute running clock  
6<sup>th</sup> Grade Boys 18 minute running clock

- Uniforms tops must be the same with individual numbers and match the roster
- Rosters are final, no changes after Dec 25<sup>th</sup>.
- Forfeits will result in 2 losses.
- Have birth certificates available within 24 hours of request
- Referees will determine if a player is eligible to play. (roster conflicts, injuries etc)
- A participant can be rostered on only one team per age group. They can play on a second team if they are playing up a grade level.

Warm ups: 5 minutes, but reduced to 2 minutes if required to keep games on schedule. To be determined by the official or LPD representative.

Game Time: Two, 16- minute halves for 4/5<sup>th</sup> Grade  
Two, 18-minute halves for 6<sup>th</sup> Grade  
Clock stops last 2 minutes of each half.  
Half-Time is 4 minutes

Over Time: One, two-minute overtime, clock stops last minute.  
Second overtime is Sudden Victory (1st to score).

Time Outs Two 45 second timeouts each half no carryover  
One time out in 1<sup>st</sup> Over-Time only.

Jump Balls: The only jump ball is the start of each game or overtime.

Bonus: Bonus will be shot on the 7<sup>th</sup> team foul of each half.  
Super Bonus: 2 shots after 10 team fouls.

Technical Fouls: **A technical foul on a player/coach will result in a foul to the offender and his teammates each being assessed one personal foul.** This will not be assessed for requesting a time out when zero time outs are left. 2pts and the ball will be awarded to the offended team. Two technical fouls by a player or coach will mean ejection from the game. Any coach who receives more than 2 technical fouls in the season will be suspended for the next game.

Pressing: Full court press allowed in all games. No pressing is allowed when a team is up by 15.  
4<sup>th</sup> and 5<sup>th</sup> grade teams can press only the last two minutes of each half.

Score Keeping Time-Keeping will be provided by LPD staff.

